

Coding for Beginners

For Ages 6-10 years

From consumers to creators of technology

Kids learn logic and structure to gain command over tech tools and generate outcomes like games and apps.



Coding Instructor at Classbuk.com

More than 15+ years of experience with a great passion for teaching Maths and Coding. Online teaching experience of more than 1500 hours of online coding classes for kids.

[Teacher Full Bio: Classbuk.com/t64/](https://www.classbuk.com/t64/)

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[www.Classbuk.com](https://www.classbuk.com)



Course Highlights

- 1:1 and 1:2 Batch Only
- Regular home assignments for practice
- Access to the teacher for clarifications after class hrs.
- Structured three levels of the course
- Highly personalized and interactive sessions
- Flexible timings
- 50–60 mins each session
- Transparent pricing
- Certificate from the Company

BOOK A FREE TRIAL

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Classbuk.com

Happy Learners feedback



Seema ma'am is so friendly and now I can do so many games with her.
Shairin from Hong Kong S.A.R

Seema ma'am lets me interact with my classmates to solve things by ourselves and even though it has been a short while I have learned a lot.

Mysha from Hong Kong S.A.R



I like Coding with Seema ma'am because I have learnt so many things and am able to do do all sorts of coding to create fun apps and games.

Disha from Singapore



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Curriculum Overview - Level I

	Class	Topics
8 sessions	1-3	Introduction to coding blocks to build simple fun games.
	4-5	Loops
	6-8	Understanding the location on the play screen. Learning various other coding blocks. Creating more complex games.

Curriculum Overview– Level II

16 sessions

Class

Topics

9-12

Learning strings, variables, and conditions.

13-16

Creating Apps step by step along with designing.

17-20

Using various coding blocks to create more complex apps

21-24

Introduction to Game Lab and animations.

Curriculum Overview- Level III

	Class	Topics
20 sessions	25-30	Refresh Sprite lab App lab : Learning about various errors and debugging them.
	31-34	Introduction to other UI coding blocks
	35-38	Loops in App lab.
	39-44	Interactive simulations in Game Lab.